

MATH 401

by Yong Zheng

- linear programming \rightarrow ch 9
- finite-state Markov chain \rightarrow ch 10

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2 midterms	200 pts	} grades
5 HWs	100 pts	
10 quizzes	200 pts	} Myself
1 final	200 pts	} teacher

Review:

Solve a system of Linear system of Equatⁿ
Gauss eliminatⁿ method

Definitⁿ: (linear equatⁿ) A linear eqtⁿ in x_1, x_2, \dots, x_n is
eqtⁿ in the following form: $a_1x_1 + a_2x_2 + \dots + a_nx_n = b$.
(linear cuz exponent of x is 1)

• A system of linear Eqtⁿ is a collectⁿ of LES in the s_n
variables.

Exple:
$$\begin{cases} 2x_1 - x_2 + \frac{3}{2}x_3 = 8 \\ x_1 - 4x_3 = -7 \end{cases} \quad (2)$$

• A solut of a system of LES is a list of numbers
 (s_1, s_2, \dots, s_n) that makes each eqtⁿ a true statem
when the values s_1, s_2, \dots, s_n are substituted for x_1, x_2, \dots, x_n
respectively.

Exple $(5, \frac{13}{2}, 3)$ is a solutⁿ of (2)

Matrix notatⁿ:

$$a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n = b_1$$

$$a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n = b_2$$

$$a_{m1}x_1 + a_{m2}x_2 + \dots + a_{mn}x_n = b_m$$

$$\begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ a_{31} & & & \\ \vdots & & & \\ a_{m1} & a_{m2} & \dots & a_{mn} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_m \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_m \end{bmatrix} \quad (3)$$

augmented matrix. $\begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} & b_1 \\ a_{21} & a_{22} & \dots & a_{2n} & b_2 \\ \vdots & \vdots & & \vdots & \vdots \\ a_{m1} & a_{m2} & \dots & a_{mn} & b_m \end{bmatrix}$

coefficient matrix = A $b = \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_m \end{bmatrix}$ $x = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_m \end{bmatrix}$

Theorem: system (3) has either

- no solution
- exactly one solution
- infinitely many solutions

Definit: 2 systems are equivalent if they both have the same solution.

eg: $\begin{cases} a_{11}x_1 + a_{12}x_2 = b_1 \\ a_{21}x_1 + a_{22}x_2 = b_2 \end{cases} \Leftrightarrow \begin{cases} (a_{11} + 4a_{21})x_1 + (a_{12} + 4a_{22})x_2 = b_1 + 4b_2 \\ a_{21}x_1 + a_{22}x_2 = b_2 \end{cases}$

- 3 elementary row operations:
- replacement
 - interchange
 - scaling

Exple.

$$\begin{cases} x_1 - 2x_2 + x_3 = 0 \\ 2x_2 - 8x_3 = 8 \\ -4x_1 + 5x_2 + 9x_3 = 9 \end{cases}$$

solutⁿ

$$\begin{bmatrix} 1 & -2 & 1 & 0 \\ 0 & 2 & -8 & 8 \\ -4 & 5 & 9 & 9 \end{bmatrix} \xrightarrow[\text{by } [\text{row } 3] + 4 \times [\text{row } 1]]{\text{replace } [\text{row } 3]} \begin{bmatrix} 1 & -2 & 1 & 0 \\ 0 & 2 & -8 & 8 \\ 0 & -3 & 13 & -9 \end{bmatrix}$$

multiply [row 2] by $\frac{1}{2}$

$$\begin{aligned} x_1 - 2x_2 + x_3 &= 0 \leftarrow \\ x_2 - 4x_3 &= 4 \leftarrow \\ x_3 &= 3 \leftarrow \end{aligned} \begin{bmatrix} 1 & -2 & 1 & 0 \\ 0 & 1 & -4 & 4 \\ 0 & 0 & 0 & 1 & 3 \end{bmatrix} \xrightarrow[\text{by } [\text{row } 3] + 3 \times [\text{row } 2]]{\text{replace } [\text{row } 3]} \begin{bmatrix} 1 & -2 & 1 & 0 \\ 0 & 1 & -4 & 4 \\ 0 & -3 & 13 & -9 \end{bmatrix}$$

$$x = \begin{bmatrix} +29 \\ +16 \\ 3 \end{bmatrix}$$

Theorem: A system $Ax = b$ has a solution \Leftrightarrow the echelon form of the augmented matrix does NOT have a row like $[0, 0, 0, \dots, b]$ $b \neq 0$

Ex: choose h & k s.t. the system

$$x_1 + hx_2 = 2$$

$$4x_1 + 8x_2 = k$$

has: no solution

- a unique solution
- many solutions

solut:
$$\begin{bmatrix} 1 & h & 2 \\ 4 & 8 & k \end{bmatrix} \rightarrow \begin{bmatrix} 1 & h & 2 \\ 0 & 8-4h & k-8 \end{bmatrix}$$

- if $8-4h=0$ & $k-8 \neq 0$, i.e. $h=2$ & $k \neq 8$
then the system doesn't have a solution
- if $8-4h \neq 0$, i.e. $h \neq 2$,
then the system has a unique solution
- if $8-4h=0$ & $k-8=0$, i.e. $h=2$ & $k=8$,
then the system has infinitely many solutions.

Cramer's rule: $Ax = b$

1. # of unknown variables = # of eqns
(coefficient matrix is a square matrix)

2. $\det A \neq 0$ $x_i = \frac{\det A_i}{\det A}$ / $A_i =$ matrix found when we replace the i th column by b

Exple

$$\begin{cases} 2x_1 + x_2 = 5 \\ x_1 + x_2 = 3 \end{cases}$$

$$x_1 = 2$$

$$x_2 = 1$$

$$A = \begin{bmatrix} 2 & 1 \\ 1 & 1 \end{bmatrix} \Rightarrow \det A = 1$$

$$A_1 = \begin{bmatrix} 5 & 1 \\ 3 & 1 \end{bmatrix} \Rightarrow \det A_1 = 2$$

$$A_2 = \begin{bmatrix} 2 & 5 \\ 1 & 3 \end{bmatrix} \Rightarrow \det A_2 = 1$$

$$x_1 = \frac{\det A_1}{\det A} = \frac{2}{1} = 2$$

$$x_2 = \frac{\det A_2}{\det A} = \frac{1}{1} = 1.$$

Hw sect^e 1.1: 14.16

s sect^e 1.2: 20

sect 15: Homogeneous linear systems:

Def: A system of linear eq^s is homogeneous if it can be written as $Ax = 0$

$$A: m \times n$$

$$\underline{x} = n \times 1$$

$$\underline{0} = m \times 1$$

$Ax = 0$ must have at least 1 solutⁿ $x = \underline{0}$ \downarrow trivial solutⁿ.

We are going to try to find a non-trivial solutⁿ to $Ax = 0$
 \hookrightarrow not all x_1, \dots, x_n are 0.

Theorem: $Ax = 0$ has a non-trivial solutⁿ iff it has at least 1 free variable

$$\text{eg: } \begin{cases} 3x_1 + 5x_2 - 4x_3 = 0 \\ -3x_1 - 2x_2 + 4x_3 = 0 \\ 6x_1 + x_2 - 8x_3 = 0 \end{cases}$$

$$Ax = 0, \quad A = \begin{pmatrix} 3 & 5 & -4 \\ -3 & -2 & 4 \\ 6 & 1 & -8 \end{pmatrix}$$

$$\Leftrightarrow \begin{pmatrix} 3 & 5 & -4 \\ 0 & 3 & 0 \\ 0 & -9 & 0 \end{pmatrix}$$

$$\Leftrightarrow \begin{pmatrix} \textcircled{3} & 0 & -4 \\ 0 & \textcircled{1} & 0 \\ 0 & 0 & 0 \end{pmatrix} \Rightarrow \begin{cases} 3x_2 - 4x_3 = 0 \\ x_2 = 0 \end{cases}$$

$$x = \begin{pmatrix} 4/3 x_3 \\ 0 \\ x_3 \end{pmatrix}$$

$$\begin{cases} Ax = b \\ Ay = 0 \end{cases}$$

$$\Rightarrow A(x+y) = b$$

$$Ax = b$$

$$*y = x_H + p \rightarrow \text{specific solut}^e$$

↓
Homogeneous
solut^e

eg: $Ax = b$

$$A = \begin{pmatrix} 3 & 5 & -4 \\ -3 & -2 & 4 \\ 6 & 2 & -8 \end{pmatrix}$$

$$b = \begin{pmatrix} 7 \\ -1 \\ -4 \end{pmatrix}$$

$$x_H = \begin{pmatrix} \frac{4}{3}x_3 \\ 0 \\ x_3 \end{pmatrix}$$

$$[A | b]$$

$$= \left(\begin{array}{ccc|c} 3 & 5 & -4 & 7 \\ -3 & -2 & 4 & -1 \\ 6 & 2 & -8 & -4 \end{array} \right) \rightarrow \left(\begin{array}{ccc|c} 3 & 5 & -4 & 7 \\ 0 & 1 & 0 & 2 \\ 0 & 0 & 0 & 0 \end{array} \right)$$

$$\rightarrow \left(\begin{array}{ccc|c} 3 & 0 & -4 & -3 \\ 0 & 1 & 0 & 2 \\ 0 & 0 & 0 & 0 \end{array} \right)$$

$$3x_1 - 4x_3 = -3$$

$$x_2 = 2$$

$$\begin{cases} x_1 = \frac{4}{3}x_3 - 1 \\ x_2 = 2 \end{cases}$$

$$\Rightarrow p = \begin{pmatrix} \frac{4}{3}x_3 - 1 \\ 2 \\ x_3 \end{pmatrix}$$

set $x_3 = 0, 1, 2, 3, \dots$

$$\& \text{ for } x_3 = 1 \rightarrow p = \begin{pmatrix} \frac{1}{3} \\ 2 \\ 1 \end{pmatrix}$$

$$\left(\begin{array}{ccc} \textcircled{1} & 3 & -1 \\ 0 & \textcircled{1} & -2 \\ 0 & -5 & h+4 \end{array} \right)$$

$$\left(\begin{array}{ccc} \textcircled{1} & 3 & -1 \\ 0 & \textcircled{1} & -2 \\ 0 & 0 & h-6 \end{array} \right)$$

$h=6$

So the general solut^o here of $Ax = b$ is:

$$x_g = x_3 \begin{pmatrix} 4/3 \\ 0 \\ 1 \end{pmatrix} + \begin{pmatrix} 1/3 \\ 2 \\ 1 \end{pmatrix}$$

$\underbrace{\hspace{10em}}_{x_H \text{ (don't set } x_3 \text{ here)}}$
 $\underbrace{\hspace{10em}}_{\text{set } x_3}$

Theorem 6: suppose $Ax = b$ is consistent for some b & let p be a solut^o $\Rightarrow x_g = x_H + p$

Set 1.7:

• Linearly independent:

vectors $S = \{ \underline{v}_1, \underline{v}_2, \dots, \underline{v}_p \}$ in \mathbb{R}^n
are linearly independent if

$$x_1 \underline{v}_1 + x_2 \underline{v}_2 + \dots + x_p \underline{v}_p = \underline{0} \text{ has only the trivial solut^o}$$

as in $x = \begin{pmatrix} x_1 \\ \vdots \\ x_p \end{pmatrix} = \underline{0}$ (doesn't have the non-trivial sol)

$$\underline{v}_i = \begin{pmatrix} x \\ \vdots \\ \vdots \\ n \end{pmatrix}$$

• Linearly dependent:

if there exist weights c_1, c_2, \dots, c_p not all 0
s.t. $c_1 \underline{v}_1 + c_2 \underline{v}_2 + \dots + c_p \underline{v}_p = \underline{0}$
(has non-trivial solut^o)

$$x_1 \underline{v}_1 + x_2 \underline{v}_2 + \dots + x_p \underline{v}_p = \underline{0} \Leftrightarrow (\underline{v}_1, \underline{v}_2, \dots, \underline{v}_p) \cdot \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_p \end{pmatrix} = \underline{0}$$

$$\Leftrightarrow A_{m \times p} \cdot x = \underline{0}$$

if $Ax = \underline{0}$ $\left\{ \begin{array}{l} \text{has non-trivial solut^o } \Rightarrow \text{dependent} \rightarrow \text{all columns vectors in } A \\ \text{doesn't have a non-trivial solut^o } \Rightarrow \text{independent} \end{array} \right.$

c = m
a & b

linearly dependent
 \uparrow
 free variable(s) \Rightarrow Non-trivial solutⁿ e.g. $x = \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix}$

1/3
 Anita

e.g. $A = \begin{pmatrix} 0 & 1 & 4 \\ 1 & 2 & -1 \\ 0 & -2 & 5 \end{pmatrix} = \begin{pmatrix} 0 & 1 & 4 \\ 1 & 2 & -1 \\ 0 & -2 & 5 \end{pmatrix} = \begin{pmatrix} 1 & 2 & -1 \\ 0 & 1 & 4 \\ 0 & -2 & 5 \end{pmatrix}$
 $= \begin{pmatrix} 1 & 2 & -1 \\ 0 & 1 & 4 \\ 0 & 0 & 13 \end{pmatrix}$

No free variable \Rightarrow independent

c = m
 a & b
 ab & c
 ab & c

Theorem 8: if a set contains more vectors than the # of entries in each vector \Rightarrow set is linearly dependent.

$S = \{v_1, v_2, \dots, v_p\}$ in \mathbb{R}^n

if $p > n \Rightarrow S$ are dependent.

1/2
 1/8

Theorem 9: if $S = \{v_1, v_2, \dots, v_p\}$ in \mathbb{R}^n contains a 0 vector \Rightarrow set are linearly dependent

proof: v_1, v_2, \dots, v_p

if $v_1 = 0$, $1 \cdot 0 + 0 \cdot v_2 + 0 \cdot v_3 + \dots + 0 \cdot v_p = 0$

$x = \begin{pmatrix} 1 \\ 0 \\ \vdots \\ 0 \end{pmatrix}$

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e.g. $\begin{pmatrix} -4 & -3 & 0 \\ 1 & 0 & 3 \\ 5 & 4 & 6 \\ 0 & -1 & 4 \end{pmatrix} \Rightarrow \begin{pmatrix} 1 & 0 & 3 \\ 0 & -3 & 12 \\ 0 & -1 & 4 \\ 0 & -1 & 24 \end{pmatrix} \Rightarrow \begin{pmatrix} 1 & 0 & 3 \\ 0 & 1 & 24 \\ 0 & 0 & 28 \\ 0 & 0 & 84 \end{pmatrix}$

$\begin{pmatrix} 1 & 0 & 3 \\ 0 & 1 & 24 \\ 0 & 0 & 28 \\ 0 & 0 & 84 \end{pmatrix} \Rightarrow \begin{pmatrix} 1 & 0 & 3 \\ 0 & 1 & 24 \\ 0 & 0 & 1 \\ 0 & 0 & 1 \end{pmatrix} \Rightarrow \begin{pmatrix} 1 & 0 & 3 \\ 0 & 1 & 24 \\ 0 & 0 & 1 \\ 0 & 0 & 0 \end{pmatrix}$
 linearly independent

19/08/09 HW due sep 17 together w/ 1st HW:

sec 1.5: 3, 5

sec 1.7: 5

sec 1.8: 4

sec 1.9: 15

sec 2.2: 2, 3

Sec 1.8:

Def: Transformⁿ T
 $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$
domain of T range of T

e.g.: $A = \begin{pmatrix} 1 & -3 \\ 3 & 5 \\ -1 & 7 \end{pmatrix}$ $a = \begin{pmatrix} 2 \\ -1 \end{pmatrix}$
 $b = \begin{pmatrix} 3 \\ 2 \\ -5 \end{pmatrix}$
 $c = \begin{pmatrix} 3 \\ 2 \\ 5 \end{pmatrix}$

$T: \mathbb{R}^2 \rightarrow \mathbb{R}^3$
by $T(\bar{x}) = A\bar{x}$

(a) find $T(u)$.

$$T(u) = Au = \begin{pmatrix} 1 & -3 \\ 3 & 5 \\ -1 & 7 \end{pmatrix} \begin{pmatrix} 2 \\ -1 \end{pmatrix} = \begin{pmatrix} 5 \\ 1 \\ -9 \end{pmatrix}$$

(b) find an \bar{x} in \mathbb{R}^2 whose image under T is \bar{b} .

find \bar{x} s.t. $T(\bar{x}) = \bar{b} = A\bar{x}$

$$\& \begin{pmatrix} 1 & -3 \\ 3 & 5 \\ -1 & 7 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} 3 \\ 2 \\ -5 \end{pmatrix} \rightarrow \left(\begin{array}{cc|c} 1 & -3 & 3 \\ 0 & 14 & -7 \\ 0 & 4 & -2 \end{array} \right)$$

$$\& \bar{x} = \begin{pmatrix} 3/2 \\ -1/2 \end{pmatrix}$$

(c) Is there more than one \bar{x} whose image under T is \bar{b} ?

No, the solutⁿ is unique according to (b).

(d) Determine if \bar{c} is the range of T .

see if there is a solutⁿ \bar{x} for $T(\bar{x}) = \bar{c}$

$$A\bar{x} = \bar{c}$$

$$\begin{pmatrix} 1 & -3 \\ 3 & 5 \\ -1 & 7 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} 3 \\ 2 \\ 5 \end{pmatrix}$$

$$[A | \bar{c}] = \begin{pmatrix} 1 & -3 & 3 \\ 0 & -2 & -1 \\ 0 & 0 & 2\frac{1}{2} \end{pmatrix} \rightarrow \begin{matrix} 0x_1 + 0x_2 = 2\frac{1}{2} \\ 0 = 2\frac{1}{2} \end{matrix}$$

so there is no solutⁿ

Therefore \bar{c} is not in the range of T .

Linear Transformⁿ:

T : if $\begin{cases} (1) T(\bar{u} + \bar{v}) = T(\bar{u}) + T(\bar{v}), \bar{u} \text{ \& } \bar{v} \text{ in Domain of } T \\ (2) T(c \cdot \bar{u}) = c \cdot T(\bar{u}), c \text{ is a scalar.} \end{cases}$

$\Rightarrow T$ is linear

e.g. $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$

$$T(\bar{x}) = T \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \bar{x}_1$$

is T linear?

select \bar{u}, \bar{v} in \mathbb{R}^2

$$\bar{u} = \begin{pmatrix} u_1 \\ u_2 \end{pmatrix}, \bar{v} = \begin{pmatrix} v_1 \\ v_2 \end{pmatrix}$$

$$\text{L.H.S.} = T(\bar{u} + \bar{v}) = T \left(\begin{pmatrix} u_1 \\ u_2 \end{pmatrix} + \begin{pmatrix} v_1 \\ v_2 \end{pmatrix} \right) = T \begin{pmatrix} u_1 + v_1 \\ u_2 + v_2 \end{pmatrix} = u_1 + v_1$$

$$\text{R.H.S.} = T(\bar{u}) + T(\bar{v}) = T \begin{pmatrix} u_1 \\ u_2 \end{pmatrix} + T \begin{pmatrix} v_1 \\ v_2 \end{pmatrix} = u_1 + v_1$$

L.H.S = Left hand Side

$$(2) T(c \cdot \bar{u}) = T\left(c \begin{pmatrix} u_1 \\ u_2 \end{pmatrix}\right) = T\begin{pmatrix} cu_1 \\ cu_2 \end{pmatrix} = cu_1$$

$$\text{R.H.S} = cT(\bar{u}) = c \cdot T\begin{pmatrix} u_1 \\ u_2 \end{pmatrix} = c \cdot u_1$$

If T is linear,

then (1) $T(\bar{0}) = \bar{0}$

(2) $T(c \cdot \bar{u} + d \cdot \bar{v}) = cT(\bar{u}) + dT(\bar{v})$

(3) $T(c_1 \bar{u}_1 + c_2 \bar{u}_2 + \dots + c_p \bar{u}_p) = c_1 T(\bar{u}_1) + c_2 T(\bar{u}_2) + \dots + c_p T(\bar{u}_p)$
 c_1, \dots, c_p scalars

proof:

$$(1) T(\bar{0}) = T(\bar{0} + \bar{0}) \\ = T(\bar{0}) + T(\bar{0}) \Rightarrow T(\bar{0}) = \bar{0}$$

$$(2) T(c\bar{u} + d\bar{v}) = T(c\bar{u}) + T(d\bar{v}) \\ = cT(\bar{u}) + dT(\bar{v})$$

e.g.: $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ by $T(\bar{x}) = \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} -x_2 \\ x_1 \end{pmatrix}$
find the image under T of $\bar{u} = \begin{pmatrix} 4 \\ 1 \end{pmatrix}$, $\bar{v} = \begin{pmatrix} 2 \\ 3 \end{pmatrix}$, $\bar{u} + \bar{v} = \begin{pmatrix} 6 \\ 4 \end{pmatrix}$

Ans: $T(\bar{u}) = \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 4 \\ 1 \end{pmatrix} = \begin{pmatrix} -1 \\ 4 \end{pmatrix}$

$$T(\bar{v}) = \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 2 \\ 3 \end{pmatrix} = \begin{pmatrix} -3 \\ 2 \end{pmatrix}$$

$$T(\bar{u} + \bar{v}) = \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 6 \\ 4 \end{pmatrix} = \begin{pmatrix} -4 \\ 6 \end{pmatrix}$$

3x2 matrix → 3x1

$$\begin{pmatrix} \dots \\ \dots \\ \dots \end{pmatrix} \begin{pmatrix} 5 \\ 7 \\ 2 \end{pmatrix}$$

Set 1.9:

e.g. $e_1 = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$ $e_2 = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$

suppose T is linear

transform from \mathbb{R}^2 to \mathbb{R}^3

s.t. $T(e_1) = \begin{pmatrix} 5 \\ -7 \\ 2 \end{pmatrix}$ $T(e_2) = \begin{pmatrix} -3 \\ 8 \\ 0 \end{pmatrix}$

find a formula for the image of an arbitrary \bar{x} in \mathbb{R}^2

set $\bar{x} = \begin{pmatrix} x_1 \\ x_2 \end{pmatrix}$

Ans: $\begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} x_1 \\ 0 \end{pmatrix} + \begin{pmatrix} 0 \\ x_2 \end{pmatrix}$

$= x_1 e_1 + x_2 e_2$

$T\begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = T(x_1 e_1 + x_2 e_2)$

$= x_1 T(e_1) + x_2 T(e_2)$

$T\begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = x_1 \begin{pmatrix} 5 \\ -7 \\ 2 \end{pmatrix} + x_2 \begin{pmatrix} -3 \\ 8 \\ 0 \end{pmatrix}$

Theorem: Let $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$ be a linear transformation

then there exist a unig

A s.t. $T(\bar{x}) = A\bar{x}$ for all \bar{x} in \mathbb{R}^n

e.g.: find all missing #'s

$$\begin{bmatrix} 1 & -2 \\ -2 & 1 \\ 0 & 0 \end{bmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} x_1 - 2x_2 \\ -2x_1 + x_2 \\ x_1 \end{pmatrix}$$

Set 2.2: Inverse Matrix

An $n \times n$ matrix is invertible

there exist $n \times n$ C

s.t. $CA = I$

$AC = I$

$\Rightarrow C = A^{-1}$

$AA^{-1} = A^{-1}A = I$

Theorem 4: $A = \begin{pmatrix} a & b \\ c & d \end{pmatrix}$

(det A)

(i) if $ad - bc \neq 0$, then A is invertible $A^{-1} = \frac{1}{ad - bc} \begin{pmatrix} d & -b \\ -c & a \end{pmatrix}$

(ii) if $ad - bc = 0$

$\Rightarrow A$ is not invertible

Theorem 5: If A is invertible n then for any \bar{b} in $\mathbb{R}^n \Rightarrow A\bar{x} = \bar{b}$ have a unig solⁿ $\bar{x} = A^{-1}\bar{b}$

Property: A, B invertible

(i) A^{-1} invertible / $(A^{-1})^{-1} = A$

(ii) AB is invertible

$(AB)^{-1} = B^{-1}A^{-1}$

(check: $(AB) \cdot B^{-1}A^{-1} = A(B \cdot B^{-1})A^{-1} = AA^{-1} = I$)

$$-40 - (-35) = -40 + 35 = -5$$

(ii) A^T is invertible $\Rightarrow (A^T)^{-1} = (A^{-1})^T$
 (check: $A^T \cdot (A^{-1})^T = (A^{-1}A)^T = I^T = I$)

Linear Programming Problem (LPP)
 - Geometric method

! An algorithm A^{-1}

$$[A \mid I] \xrightarrow{\text{row operations}} [I \mid A^{-1}]$$

e.g. $A = \begin{pmatrix} 5 & 10 \\ 4 & 7 \end{pmatrix}$

$$[A \mid I] \Rightarrow \left(\begin{array}{cc|cc} 5 & 10 & 1 & 0 \\ 4 & 7 & 0 & 1 \end{array} \right)$$

$$\rightarrow \left(\begin{array}{cc|cc} 1 & 2 & 1/5 & 0 \\ 0 & -1 & -4 & 1 \end{array} \right)$$

$$\rightarrow \left(\begin{array}{cc|cc} 1 & 2 & 4/5 & 0 \\ 0 & 1 & 4 & -1 \end{array} \right)$$

$$\rightarrow \left(\begin{array}{cc|cc} 1 & 0 & -39/5 & 2 \\ 0 & 1 & 4 & -1 \end{array} \right)$$

~~$$A^{-1} = \begin{bmatrix} -39/5 & 2 \\ 4 & -1 \end{bmatrix}$$~~

$$A^{-1} = \begin{bmatrix} -7/5 & 2 \\ 4/5 & -1 \end{bmatrix}$$

VBA

$$\frac{1}{5} \cdot \frac{10}{5} = \frac{10}{5}$$

$$35 - 40 = -5$$

$$-\frac{1}{5} \begin{pmatrix} 7 & 10 \\ -4 & 5 \end{pmatrix}$$

Example 1: A car manufacturer makes 2 cars

	Assembly	Finishing	Profit
Model A	4 hours	6 hours	400
Model B	6 hours	3 hours	300

Assume it has 720 hours of assembly time & 480 hours of finishing time available

Q: How many of each Model will it make s.t. it maximizes its profit

Sol: Let x_1 be the number of unit of Model A to be made

x_2 ... of Model B ...

• Total Profit: $400x_1 + 300x_2$
 (we need to maximize this \uparrow)

• constraints

$$4x_1 + 6x_2 \leq 720$$

$$6x_1 + 3x_2 \leq 480$$

$$x_1 \geq 0, x_2 \geq 0$$

↑
objective set^e

Maximize $400x_1 + 300x_2$ subject to $4x_1 + 6x_2 \leq 720$
 $6x_1 + 3x_2 \leq 480$
 $\& x_1 \geq 0, x_2 \geq 0$

Canonical form of LPP:

Find $\bar{x} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} \in \mathbb{R}^n$ to MAXIMIZE $f(\bar{x}) = c_1x_1 + c_2x_2 + \dots + c_nx_n$
 with the constraints

$$a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n \leq b_1$$

$$a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n \leq b_2$$

⋮

$$a_{m1}x_1 + a_{m2}x_2 + \dots + a_{mn}x_n \leq b_m$$

$$\& x_j \geq 0 \quad j = 1, 2, \dots, n$$

Matrix notation:

$$C = \begin{bmatrix} c_1 \\ c_2 \\ \vdots \\ c_n \end{bmatrix} \quad \bar{x} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}$$

Maximize $f(\bar{x}) = C^T \bar{x} \rightarrow$ objective set^e
 subject to $A\bar{x} \leq b$ & $\bar{x} \geq 0$

$$A = \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \dots & a_{mn} \end{bmatrix}$$

$$b = \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_m \end{bmatrix}$$

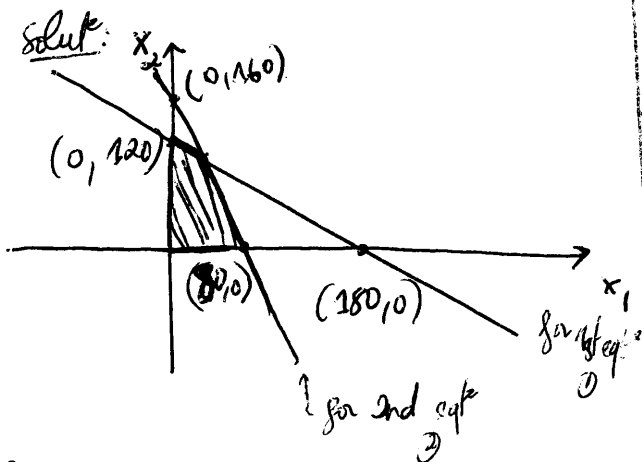
HW: sectⁿ 9.2
2, 4, 7, 8
due sep 17

Defn^t: (feasible solutⁿ set)
 F

$$F = \{x \in \mathbb{R}^n : Ax \leq b \ \& \ x \geq 0\}$$

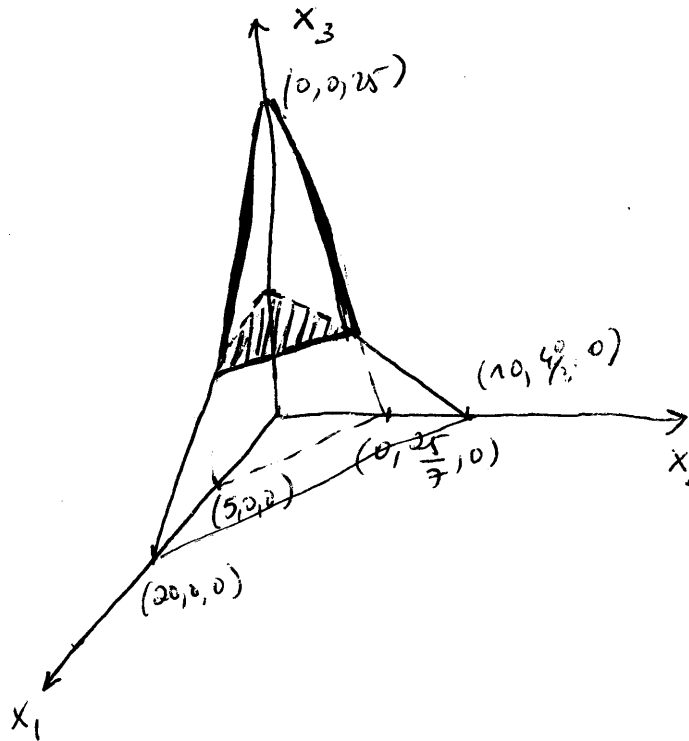
Ex^l: what's the feasible solutⁿ set of LPP in ex^l 1?

Maximize $400x_1 + 300x_2$
subject to $4x_1 + 6x_2 \leq 720$ ①
 $6x_1 + 3x_2 \leq 480$ ②
& $x_1 \geq 0$ & $x_2 \geq 0$.



Ex^l: Find the feasible solutⁿ set of LPP

minimize $3x_1 + x_2 + 5x_3$
subject to $5x_1 + 7x_2 + x_3 \leq 25$
 $2x_1 + 3x_2 + 4x_3 = 40$
& $x_1 \geq 0, x_2 \geq 0$.



Convert minimize $f(x) = C^T x$
into
maximize $-f(x) = -C^T x$

Convert $d^T x \geq s$ into
 $-d^T x \leq -s$

Convert $d^T x = s$ into $d^T x \leq s$
 $-d^T x \leq -s$

Theorem: For a given cononical LPP,
if $F \neq \emptyset$ & objective getⁿ is
bounded on F , then LPP has at
least one optimal solutⁿ.

▲ Furthermore, at least one optimal solutⁿ,



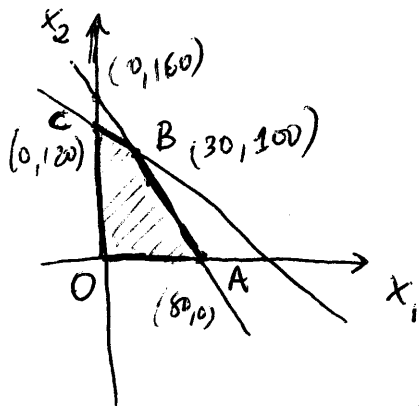
- 1 - write LPP into canonical form
- 2 -
- 3 - picture
- 4 - find the max value of objective f & the opti corresponding pt is the optimum

the vertex of f

Example: solve the LPP in exple 1.

$$\begin{aligned} \text{Maximize } & 400x_1 + 300x_2 \\ \text{subject to } & 4x_1 + 6x_2 \leq 720 \\ & 6x_1 + 3x_2 \leq 480 \\ & x_1 \geq 0, x_2 \geq 0 \end{aligned}$$

solut^o:



$f \neq \emptyset$

the objective set^e is bounded \Rightarrow it has an optimal solut^o.

$$400x_1 + 300x_2 = \begin{cases} 0 & \text{if } (x_1, x_2) = (0, 0) \\ 32000 & \text{if } (x_1, x_2) = (80, 0) \\ 42000 & \text{if } (x_1, x_2) = (30, 100) \\ 36000 & \text{if } (x_1, x_2) = (0, 120) \end{cases}$$

Thus $(x_1, x_2) = (30, 100)$ is one optimal solut^o

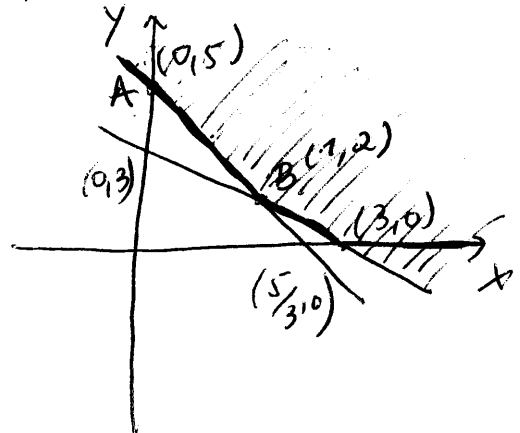
Exple: Minimize $3x + 2y$
 subject to $3x + y \geq 5$
 $x + y \geq 3$
 & $x \geq 0, y \geq 0$

solut^o:

1) Convert LPP into Canonical form

$$\begin{aligned} \text{Maximize } & -3x - 2y \\ \text{subject to } & -3x - y \leq -5 \\ & -x - y \leq -3 \\ & x \geq 0, y \geq 0 \end{aligned}$$

2) Picture



vertex	value of objective set ^o
(0, 5)	-10
(1, 2)	-7
(3, 0)	-9

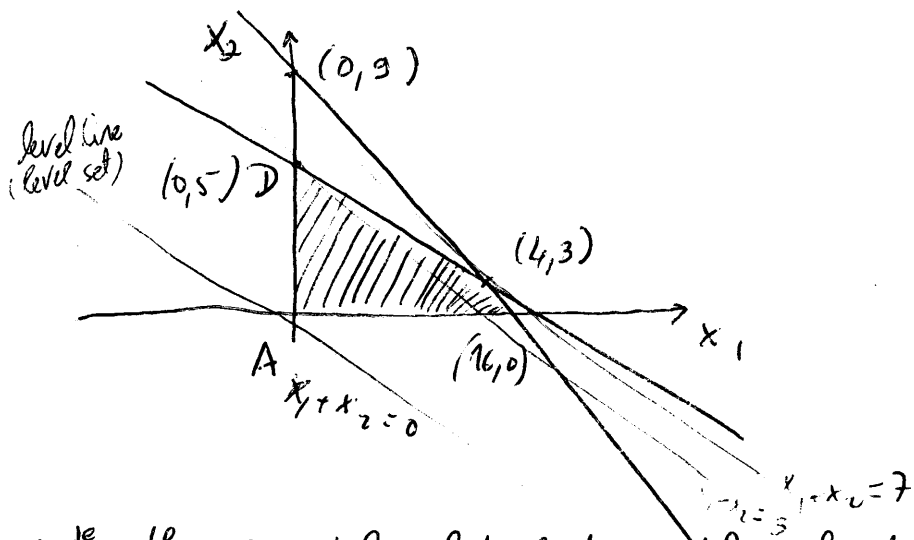
optimal solut^o

HW2 sect^e 9.3
9, 10

Geometric method:

~~Due sept 17~~

Exple: Maximize $x_1 + x_2$
 subject to $x_1 + 2x_2 \leq 10$
 $3x_1 + 2x_2 \leq 18$
 $x_1 \geq 0, x_2 \geq 0$



Solut: the feasible solutⁿ set is the shaded area

Coordinates	value of OF (Objective Fct ⁿ) (x_1, x_2)
A = (0, 0)	0
B = (6, 0)	6
C = (4, 3)	7 ←
D = (0, 5)	5

△ (the corresponding lines are parallel.)

Thus (4, 3) is an optimal solutⁿ.



Slack variables: (sect = 9.3)

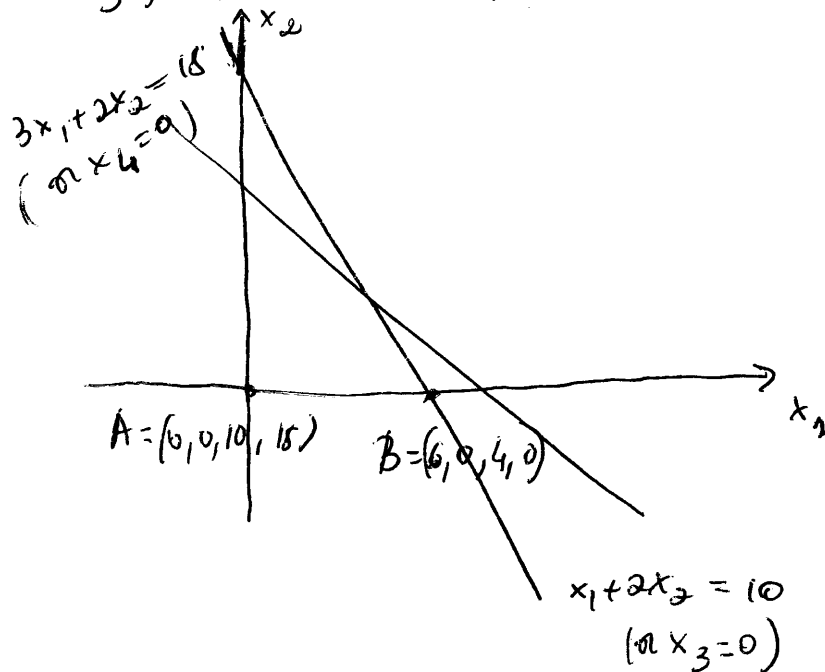
Add new variables to constraints & convert them to a system
Linear Equal^{ty} (LE):

$$x_1 + 2x_2 + x_3 = 10$$

$$3x_1 + 2x_2 + x_4 = 18$$

$$x_1 \geq 0, x_2 \geq 0, x_3 \geq 0, x_4 \geq 0$$

x_3, x_4 are slack variables



$$x_3 \geq 0 \Rightarrow x_1 + 2x_2 \leq 10$$

$$x_4 \geq 0 \Rightarrow 3x_1 + 2x_2 \leq 18$$

Feasible solut^{ion} set: $\{(x_1, x_2, x_3, x_4) : x_1 \geq 0, x_2 \geq 0, x_3 \geq 0, x_4 \geq 0\}$

e.g. solve LPP:

$$\text{maximize } u = 4x + 3y$$

$$\text{subject to } x + y \leq 4$$

$$-x + y \leq 2$$

$$\& x \geq 0, y \geq 0$$

solut: Add slack variables to constraints
& convert them to a system of LE.

$$x + y + s = 4$$

$$-x + y + r = 2$$

pts $x \geq 0, y \geq 0, s \geq 0, r \geq 0$

$(0, 0, 4, 2)$: vertex of feasible solution

$(0, 4, 0, -2)$ (not a vertex)

$(0, 2, 2, 0)$

$(4, 0, 0, 6)$

$(2, 0, 6, 0)$

$(3, 0, 0)$

$$u =$$

$$0$$

(not a vertex)

$$6$$

$$16$$

(not a vertex)

$$13$$

← optimal pt
is $(4, 0)$

Some definit^{ns}:

$$\text{Maximize } f(x) = c^T x$$

$$\text{s.t. } Ax \leq b$$

$$\& x \geq 0$$

$$\text{where } c = \begin{bmatrix} c_1 \\ c_2 \\ \vdots \\ c_n \end{bmatrix} \quad x = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}$$

$$\text{A } m \times n \text{ matrix } b = \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_m \end{bmatrix}$$

• standard slack form of LPP:

Exple: Max $u = 3x + 4y$

$$\text{s.t. } x + 2y \leq 12$$

$$2x - 3y \leq 18$$

$$\& x, y \geq 0$$

Add slack variables it becomes

$$\text{Max } u = 3x + 4y$$

$$\text{s.t. } x + 2y + s = 12$$

$$2x - 3y + r = 18$$

$$\& x, y, s, r \geq 0$$

write this system in the following form:

$$\text{Max } u = 3x + 4y$$

$$\text{s.t. } x + 2y - 12 = -s$$

$$2x - 3y - 18 = -r$$

$$\& x, y, s, r \geq 0$$

this is a standard slack form.

\triangle s, r are basic variable
 x, y are nonbasic variables

• Canonical form^{of LPP} for simplex method:

1) The objective fct is to be maximized

2) In each eqn, there is a variable only contained in the eqn & its coefficient is 1.

• Basic variables & nonbasic variables:

Assume nonbasic variables equal to 0 & solve the basic variables

Then we have a soln of constraint (system of LEs)
we call this soln "basic point."

If all entries of a basic point are nonnegative,
then we call it basic feasible soln.

Theorem:

If LPP has optimal soln, then one of the optimal soln^s is at least basic feasible soln.

5. Perfect canonical form of LPP for simplex method:

• LPP is in canonical form

• the constant term ≥ 0

• the objective fct is expressed in terms of NONBASIC variables.

Exple. Maximize $U = 2x + y$

s.t. $x + 2y + s = 12$

$2x - y + 3r + t = -19$

& $x, y, r, s, t \geq 0$

[This is not in perfect canonical form cuz the a constant term < 0 (-19) .]

(* we try to convert it into a perfect canonical form*)
→ pivot operation

Example. Maximize $U = 4x - 3y + 2z$

s.t. $2x + y + z \leq 12$

$-x + 2y + 3z \leq 9$

$3x + 4y - z \leq 6$

& $x, y, z \geq 0$

Add slack variables. this becomes

Max $U = 4x - 3y + 2z$

s.t. $2x + y + z + s = 12$

$-x + 2y + 3z + r = 9$

$3x + 4y - z + t = 6$

& $x, y, z, s, r, t \geq 0$

This LPP is in perfect canonical form

write LPP in standard slack form.

Max $U = 4x - 3y + 2z$

s.t. $2x + y + z - 12 = -s$

$-x + 2y + 3z - 9 = -r$

$3x + 4y - z - 6 = -t$

& $x, y, z, s, r, t \geq 0$

$$-1 - \frac{(1 \times 3)}{2}$$

$$s/2 = 2 - \frac{1(x-1)}{2} \quad -s/2 = -1 - \frac{(1 \times 3)}{2}$$

pivot elmt

	x	y	z	1		s	y	z	1	
②	1	1	1	-12	= -s	1/2	1/2	1/2	-6	= -x
	-1	2	3	-9	= -r	1/2	5/2	7/2	-15	= -r
	3	4	-1	-6	= -t	-3/2	5/2	-5/2	12	= -t
	4	-3	2	0	= u	-2	-5	0	24	= u

opt
1 opt
2 opt
How solve

- replace pivot elmt by its reciprocal
- divide every other entry in the pivot row by the pivot elmt.
- divide every other entry in the pivot column by (-pivot elmt)
- ...
- Interchange the positⁿ of x & s.

1/22/09 [HW online]

Example 1: solve Max $u = 4x - 3y + 2z$
 s.t. $2x + y + z \leq 12$
 $-x + 2y + 3z \leq 9$
 $3x + 4y - z \leq 6$
 & $x, y, z \geq 0$

solutⁿ: ① Add slack variables to constraints

Max $u = 4x - 3y + 2z$
 s.t. $2x + y + z + r = 12$
 $-x + 2y + 3z + s = 9$
 $3x + 4y - z + t = 6$
 & $x, y, z, r, s, t \geq 0$

LPP is in perfect canonical form

② write LPP in standard slack form:

$$\text{Max } u = 4x - 3y + 2z$$

$$\text{s.t. } 2x + y + z - 12 = -r$$

$$-x + 2y + 3z - 9 = -s$$

$$3x + 4y - z - 6 = -t$$

$$\text{w/ } x, y, z, r, s, t \geq 0$$

③ Establish the simplex tableau

x	y	z	1	
2	1	1	-12	= -r
-1	2	3	-9	= -s
③ 3	4	-1	-6	= -t
4	-3	2	0	= u

From this tableau, we assume $x=y=z=0$

$$\text{then } r=12, s=9, t=6, \quad u = 4x - 3y + 2z + 0 =$$

this basic feasible solutⁿ is NOT optimal.

pivot operatⁿ

make x basic (since the coef of x is the largest positive number).

$$a_{11} = 2 > 0$$

$$a_{31} = 3 > 0$$

$$b = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix} = \begin{bmatrix} 12 \\ 9 \\ 6 \end{bmatrix}$$

$$\frac{b_1}{a_{11}} = \frac{12}{2} = 6$$

$$\frac{b_3}{a_{31}} = \frac{6}{3} = 2$$

⚠ the variable corresponding to the smallest ratio is to be nonbasic.

pivot the circled 3 & the tableau becomes the following

t	y	z	1	
$2/3$	$-5/3$	$5/3$	-8	= -r
$1/3$	$10/3$	$8/3$	-11	= -s
$4/3$	$4/3$	$-1/3$	-2	= -x
$-4/3$	$-25/3$	$10/3$	8	= u

$$r = 8 \quad s = 11 \quad x = 2$$

$$u = 8 = -\frac{4}{3}t - \frac{25}{3}y + \frac{10}{3}z$$

it's not optimal too

Apply pivot operation one more time

make z basic

$$a_{13} = \frac{5}{3}$$

$$a_{23} = \frac{8}{3}$$

$$\frac{b_1}{a_{13}} = \frac{8}{5/3} = \frac{24}{5}$$

$$\frac{b_2}{a_{23}} = \frac{11}{8/3} = \frac{33}{8}$$

$$\frac{b_1}{a_{13}} =$$

$$b = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix} = \begin{bmatrix} 8 \\ 11 \\ 2 \end{bmatrix}$$

pivot the circled $\frac{8}{3}$ the tableau becomes:

t	y	s	z	
$2/8$	$-1/4$	$-5/8$	$3/8$	= -r
$1/8$	$5/4$	$3/8$	$3/8$	= -z
$3/8$	$7/4$	$1/8$	$27/8$	= -x
$-2/4$	$-25/2$	$-5/4$	$37/4$	= u

$$t = y = s = 0$$

$$u = 87/4$$

$$r = 9/8, z = 33/8, x = 27/8$$

i.e. $(x, y, z) = (27/8, 0, 33/8)$ is one optimal solution

this is equivalent to doing:

$$\text{Max } u = -\frac{4}{3}t - \frac{25}{3}y + \frac{10}{3}z + 8$$

$$\text{s.t. } -\frac{2}{3}t - \frac{5}{3}y + \frac{5}{3}z - 8 = -r$$

$$\frac{1}{3}t + \frac{10}{3}y + \frac{8}{3}z - 11 = -s$$

$$\frac{1}{3}t + \frac{4}{3}y - \frac{1}{3}z - 2 = -x$$

$$\& x, y, z, r, s, t \geq 0$$

From 2nd equation solve z

$$z = \frac{-s - \frac{1}{3}t - \frac{10}{3}y + 11}{\frac{5}{3}} = -\frac{3}{8}s - \frac{1}{8}t - \frac{10}{8}y + \frac{33}{8} = -z$$

$$\textcircled{2} -r = -\frac{7}{8}t - \frac{25}{4}y - \frac{5}{8}s - \frac{9}{8}$$

$$\textcircled{3} -x = \frac{3}{8}t + \frac{7}{4}y + \frac{1}{8}s - \frac{27}{8}$$

$$u = -\frac{7}{4}t - \frac{25}{2}y - \frac{5}{4}s + \frac{87}{4}$$

Exple 2: solve max $u = 2x + 3y$

$$\text{s.t. } -2x + 3y \leq 2$$

$$3x + 2y \leq 5$$

$$\& x, y \geq 0$$

Solutⁿ: ① Add slack variables & write LPP in standard slack & one has:

$$\begin{array}{l} \text{max } u = 2x + 3y \\ \text{s.t. } -2x + 3y - 2 = -r \\ \quad \quad 3x + 2y - 5 = -s \\ \& \quad \quad x, y, r, s \geq 0 \end{array}$$

② Establish the simplex tableau

x	y	1	
-2	③	-2	= -r
3	2	-5	= -s
2	3	0	= u

$$x = y = 0 \quad r = 2 \quad s = 5$$

$$u = 2x + 3y = 0$$

this solⁿ is not optimal

pivot operation

make y basic

$$a_{12} = 3 \quad a_{22} = 2$$

$$b = \begin{bmatrix} 2 \\ 5 \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \end{bmatrix}$$

$$\frac{b_1}{a_{12}} = \frac{2}{3}$$

$$\frac{b_2}{a_{22}} = \frac{5}{2}$$

x	r	1	
$-\frac{2}{3}$	$\frac{1}{3}$	$-\frac{2}{3}$	= -y
① $\frac{13}{3}$	$-\frac{2}{3}$	$-\frac{11}{3}$	= -s
4	-1	2	= u

$$x = r = 0 \quad y = \frac{2}{3} \quad s = \frac{11}{3}$$

$$u = 4x - r + 2 = 2$$

Not optimal

s	r	1
$\frac{2}{13}$	$\frac{3}{13}$	$\frac{16}{13}$
$\frac{3}{13}$	$-\frac{2}{13}$	$\frac{11}{13}$
$-\frac{12}{13}$	$-\frac{5}{13}$	$\frac{70}{13}$

$$s = r = 0 \quad x = \frac{11}{13} \quad y = \frac{16}{13}$$

$$u = \frac{-12}{13} s - \frac{5}{13} r + \frac{70}{13} = \frac{70}{13}$$

⚠ optimal solution because
all the coefficients are negative

(PCF)

Converting LPP into perfect canonical form:

Exple: Maximize $u = 4x + 3y + 2z$

$$\text{s.t. } x + 2y - z + r \leq 3$$

$$A_2 - 2x + y - s \leq 5$$

$$A_1 + 4x + 2y + 3z = 7$$

$$\& x, y, z \geq 0$$

$$r, s \geq 0$$

$$A_1 \geq 0$$

$$A_2 \geq 0$$

A_1 & A_2 are artificial variables

Exple 2: Establish the simplex tableau

$$\text{Max } u = x + y + s$$

$$\text{s.t. } x + y + r = 9 \quad \rightarrow r = 9 - x - y$$

$$2x + y + s = 10 \quad \rightarrow s = 10 - 2x - y$$

$$4x - 2y + t = 11$$

$$\& x, y, r, s, t \geq 0$$

$$\text{so } u = 19 - 2x - 2y$$